

Thanks to **Mrs. Katherine Clifford**

LANGUAGE ACTIVITY - PRIMARY

Use of website: www.wellington-square.com

The aim of this lesson is to introduce a pupil to a new book in the Wellington Square scheme. He will

- Listen to the story
- Read word wall for key words
- Read book electronically
- Control mouse directing it accurately to chosen word or full sentence
- Click on icon and direct it to do the following.
- GO FORWARD
- GO BACKWARD
- REPEAT
- CHANGE ACTIVITY
- ENCREASE OR DECREASE SOUND
- EXIT
- Read from left to right
- Turn pages from left to right
- Complete word bricks using key words

The activity is intended for individual work.

With direction, one computer will be used with one child. The activity is based on one to one tuition in a support situation.

Instructions for child:

- Look at the front cover of this book. Can you tell me what you think the story is going to be about?
- Move the mouse around until the curser lands on this new book.
- Click on the title when it appears on the screen.
- Now you can read the book with help. You can choose to hear the story read to you by clicking on this speech balloon. You can hear each word at a time by clicking on this one. You can listen to one sentence at a time by clicking on this balloon. You can click on this one to silence the reader and read the sentence yourself.
- Click on the icon to make your choice. Perhaps we could listen to the story first before you start reading it yourself.
- Click on this arrow to turn the page.
- Click on this arrow to go backwards.
- Now that you have followed the story, let's look at the key words.
- Direct the curser onto this icon which looks like the side of a house. This will bring you back to a choice of activities.
- Click on this to go into the word wall game.

Thanks to **Mrs. Katherine Clifford**

- Now guide your cursor to catch the words in the word wall.
- Now go back to the activities by clicking on this icon.
- Direct your cursor onto this icon and choose the same title again.
- Now let's read the book by clicking on the front cover of the book when it comes around.
- Now you can click on this speech bubble to read along with the story sentence by sentence.
- Remember to click on this arrow to turn the page and move forward.
- Now that you have finished you can click on this man going out a door to exit.
- Click on the nodding dog saying 'yes' if you wish to exit from the programme or click on the other dog to say 'no' and return to the activities.

The materials you need are:

Picture cues of the characters already met in the series.

- Related cloze exercises.
- Related comprehension.
- Worksheets on related phonic patterns.
- A word wall containing key words from the story.
- Flash cards of the same
- Phonic and key word board game
- Speed read grid
- Word matching

New vocabulary

Key words relating to the story

Key words related to ICT

Learning outcomes

- pupil will increase his sight vocabulary
- pupil will recognize key words
- pupil will accurately read a new book
- pupil will successfully complete related cloze and comprehension exercises.
- Pupil will complete worksheets on introduced phonic patterns
- Pupil will enjoy learning games and activities.
- Pupil will improve hand to eye co-ordination
- Pupil will gain confidence in the use of ICT
- Pupil will learn to direct a mouse and link it to the cursor
- Pupil will understand key terms such as- icon mouse click cursor open close menu exit-helping him to become ICT literate
- Pupil will improve fine motor skills
- Pupil will become familiar with the programme format
- Pupil will find the use of ICT fun
- Pupil will relate activities to a real book

Thanks to **Mrs. Katherine Clifford**